

LOCAL GOVERNMENT ORDINANCE (No. 3) 1974

353

No. 49 of 1974

An Ordinance to amend the *Local Government Ordinance* 1954 as amended and for other purposes

[Assented to 23 September 1974]

BE it ordained by the Legislative Council for the Northern Territory of Australia as follows:

1. This Ordinance may be cited as the *Local Government Ordinance (No. 3) 1974*. Short title

2. The *Local Government Ordinance* 1954 as amended is in this Ordinance referred to as the Principal Ordinance. Principal Ordinance

3.(1) Section 339A(5) of the Principal Ordinance is amended by omitting “, with the approval of the Administrator in Council,”. Council may act as trustees of certain reserved land

(2) Section 339A(7) of the Principal Ordinance is amended by omitting “within a period of 15 days, in 2 editions of” and substituting “on 2 separate days, the second day being not more than 15 days after the first day, in”.

4.(1) Section 5 of the *Local Government Ordinance (No. 2) 1974* is repealed and the following section substituted:

“5. Where, before the date of commencement of this Ordinance, land within the boundaries of a municipality has been reserved for the recreation or amusement of the public or for any other public purpose and the Administrator has appointed the council of that municipality to act as the trustees of that land, the council so appointed continues, notwithstanding the repeal of section 339A of the Principal Ordinance by this Ordinance, to have, in respect of the land of which it is appointed to act as trustees, until such time as the Administrator revokes this appointment of that council as trustees of that land, the powers, authorities and duties of trustees that it would have had if section 339A of the Principal Ordinance had not been repealed.”. Amendment of Local Government Ordinance (No. 2) 1974

Local Government (No. 3)

(2) The amendment effected by sub-section (1) shall be deemed to have come into operation on the date of commencement of the *Local Government Ordinance (No. 2) 1974*.
